



NAPCO 1008 SECURITY ALARM OPERATION INSTRUCTIONS

Arming the System:

Before arming your system, all open zones must be closed and the **GREEN** 'STATUS' light must be steady. When you have armed the system, you have ____ seconds to leave the premise and the keypad should not make any noise.

1. Enter your 4-digit code
2. A **RED** light will come on
3. Leave the premise

Trouble arming:

1. **GREEN** light is flashing – an indication that zone(s) are open. Press & hold down the 3-key to display open zones.
2. Keypad buzzes & 'P' appears in the display – an indication that the system is trying to arm with a door open or a motion detector that has not reset.
 - a. Enter your code again – this will stop the buzzing sound
 - b. Correct the open zone
 - c. Proceed to arm the system again
3. Entering your code too quickly or press 2 keys at once or an invalid pass code. When this occurs, you must wait 5-seconds before re-entering your 4-digit code or the system will lock you out.

Arming & Removing a Zone(s):

1. Determine which zone(s) to be removed
2. Before arming, press the 'S' key and then the zone #. A **YELLOW** light will come on to let you know you have removed a zone. (For multiple zones you must proceed with the same procedure for each zone you want to remove).
3. Once all zones are removed, enter the 4-digit code. The system will indicate that it is armed when both a **RED** & **YELLOW** light are displayed.

To display the removed zones, press & hold the 2- key, all shunted zones will be shown. To remove the shunted zones and put them back into a monitoring status, the system must be turned on, and then back off. All the zones are automatically put back in service.

Disarming the System:

Entrance of the building you have _____ seconds to disarm the system. The keypad will buzz reminding you to disarm the system. Simply enter your 4-digit code. The buzzing will stop and the **RED** light will go out. The system is now disarmed. If the sirens go off, enter your 4-digit code again, and the sirens will cease.

Panic Keys:

These keys are activated 24 hours even if the system is disarmed.

1. Press the '*' and '#' keys at the same time for about 1 second. Sirens will sound and a panic signal will be sent to the Central Station and the proper authorities will be dispatched.
 - a. If the panic button is activated in error:
 - i. Call Central Station, give them your pass code
 - ii. Turn off sirens by entering your 4-digit code twice.
2. **AMBUSH CODE** – This code will cause a silent panic alarm to be sent to the Central Station. At the same time, your system will act normal (i.e. if your system was turned on, it will turn off with the silent panic alarm being sent). Simply enter 11 plus your 4-digit code.

Function Keys:

The function keys are activated by holding the appropriate key down for about 2-seconds.

#1 Key – Test the sirens

#2 Key – Shows the zone numbers that are shunted, when the **YELLOW** light is on. You must continue to hold the key down to display all zones.

#3 Key – This function key is helpful when you are trying to arm the system and there are zones that are open (**GREEN** light flashing). The 3-function key displays the zone number that is open. Continue to hold the function key down to have all zones displayed.

#4 Key – This function gives you higher level of security at night when you are locking yourself in (shunt any applicable zones before engaging the procedure). Hold down the #4 for 2-seconds, then arm the system with your 4-digit code allows delays on any zones to be cancelled. Upon disarming the system, this feature is automatically cancelled.

#5 Key - This feature remains active through numerous arming & disarming until the feature is manually deactivated by pressing the #5 key for 2-seconds. When activated, while the system is disarmed, the keypad will beep for 1-second and display the zone of any door zones that are programmed for chime.

#9 Key – This will cause the alarm panel to reset the smoke detectors after the smoke has been cleared. This function will also erase the ‘TATTLETALE’ zone indicator after an alarm condition.

‘S’ Key – This function will display the last zone that caused an alarm. This indication will remain in memory until it is replaced by the next alarm. This is handy for if someone who is unfamiliar with the alarm responds and resets the memory without making note of the offending zone, you can display the last zone that caused the alarm.

FIRE Key – The fire alarm system is active 24 hours. If a fire detector trips, the sirens will sound and a fire signal will be sent to the Central Station. The keypad will show the bottom **RED** Fire light lit and the sirens will sound (different than the burglary alarm). To turn off the sirens, use your 4-digit code. Remember to press the #9 key after the smoke has cleared to reset the smoke detectors.