



NAPCO 1008E SECURITY ALARM OPERATION INSTRUCTIONS

Arming the System:

The **GREEN** status light must be on steady. Enter your 4-digit code, a **RED** light will come on and you have _____ seconds to leave the premise. The keypad should not make any noise.

- A. If **GREEN** light is flashing, press & hold the digit '3' to display open zones.
- B. If keypad buzzes & a 'P' appears in the display, there is a door &/or window open or a motion detector which has not reset yet. Enter your code again, buzzing will stop, then close the open zone(s).
- C. Enter your code slowly - avoid entering an invalid 4-digit code or hitting two keys at once.
 - a. If system does not accept your code, wait 5 seconds and re-enter (you must wait 5-seconds or the system will continue to lock you out.)

Arming with Zones By-passed:

Slide the zone card behind your keypad up to determine the zone you want to remove. Before arming, press the 'BYPASS' or 'A' key then the zone number to remove. A **YELLOW** light will come on to advise you the zone has been removed.

Note: More than one zone can be BYPASSED. Follow the above instructions for each zone you want to BYPASS.

Once the alarm has been configured, enter your 4-digit code to turn the system on. Both the **RED** & **YELLOW** lights will be on.

- A. Displaying the BYPASSED zones: press & hold the digit '2' – all bypassed zones will be shown.
- B. To reactivate the BYPASSED zones: the system must be turned on, & then back off. All the zones are automatically put back in service.

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Disarming the System:

Upon entrance of the home, the keypad will buzz to remind you to turn off the system. Enter your 4-digit code within _____ seconds. The **RED** light will turn off & the buzzing sound will cease. The system is turned off.

- A. If the sirens will sound
 - 1. Re-enter your 4-digit code – this will turn off the sirens
 - 2. Telephone the Central Station and give your pass code.
 - a. Police will be dispatched if the Central Station does not receive a call.
 - b. Police will be dispatched if an incorrect pass-code was given.

Keypad Panic Functions:

The keypad panic is activated 24-hours (even if the alarm is turned off).

- A. Activating the panic function:
Press the '*' or 'P' key & '#' at the same time for about 1-second. Sirens will sound & the control will send a special police panic signal to the Central Station.
- B. Activating the fire panic function:
Press the '9' or the 'F' key & the '#' at the same time.
- C. Turning off the sirens if any panic function is activated, it may require entering your 4-digit code twice to turn off the sirens.

AMBUSH CODE:

This code will cause a silent panic alarm to be sent to the Central Station. At the same time, the system will act normal (if the system is armed at the time the ambush code is used, the control will turn off, if the sirens are active, they will be turned off, etc).

Your ambush code is **11** plus the 4-digit pass code.

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Function Keys:

To activate these features hold down the appropriate key down for about 2 seconds.

- #1 – function will cause the sirens to run for a few seconds as a test.
- #2 – function shows the zone numbers of BYPASSED zones when the **YELLOW** light is on. You must continue to hold down the key to display all zones.
- #3 – function displays the zone numbers of any open zones (**GREEN** status light flashing). You must continue to hold the key down to display all open zones. This feature is handy to help direct you to open zones when you are trying to arm the alarm system upon leaving.
- #4 – function, then arming the system with your 4-digit code, will cause the delays on any zones to be cancelled. This will allow you a higher level of security at night when you are locking yourself in for the evening, (you must BYPASS any applicable zones before starting this procedure) upon disarming of the system in the morning, this feature is automatically cancelled.
- #5 – function will turn the door chime on/off. This feature remains active through numerous arming & disarming until the feature is manually deactivated by pressing this feature for 2-seconds again. When activated, while the system is disarmed, the keypad will beep for 1-second (and display the zone) of any door zones that are programmed for chime.
- #9 – function will cause the alarm panel to reset the smoke detectors (only press after the smoke has cleared or the alarm will go off again). Also this key can be used to erase the “tattle-tale” zone indicator after an alarm condition.
- A - function or BYPASS key will display the last zone to cause an alarm. This indication will remain in the memory until it is replaced by the next alarm. This is handy if someone that is unfamiliar with the alarm, responds to an alarm, and resets the memory without making note of the offending zone. Upon your return, you can display the last zone that caused an alarm.

FIRE:

The Fire Alarm System is active 24 hours a day. If a fire detector trips, the sirens will sound & a fire signal will be sent to the Central Station. The keypad will show the bottom **RED** fire light lit. The sirens will sound differently than a burglary, but can still be turned off with your 4-digit code (reminder: press the #9 key after the smoke has cleared to reset the smoke detectors).

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Trouble Signals:

RED, GREEN, & YELLOW lights all flash at the same time, and a zone number is displayed. For all trouble indications, press & hold the '9' key for 5-seconds to temporarily clear/reset the trouble indication.

1. Three (3) lights flashing with a '1' is an indication of a power failure to the alarm panel (this does not report to the Central Station). If all lights are out at the house, there is nothing you can do. If lights are on, check the breakers/fuses to make sure none are tripped. Next, make sure the transformer for the alarm is still plugged in. Lastly, plug an electric device into the same outlet to make sure the outlet has power. If you cannot correct the problem yourself, call the Central Station for help.
2. Three (3) lights flashing with a '2' is an indication of a low battery condition at the panel (this condition is reported to the Central Station). This is caused by either an extended power failure that has drained the battery, or can be caused by the sirens running for an extended period of time. The panel power supply uses the battery for supplemental power during the operation of the sirens to allow them to be louder, this may also cause the keypads to continually buzz. Press & hold the '9' key to silence the keypads. The panel will automatically start to recharge the battery when the electric power is restored. Normal battery life is about four to five years.
3. Three (3) lights flashing with a '3' is an indication that the panel tried to send a signal to the Central Station, but was unsuccessful in doing so; this is usually caused by the phone lines being down (this condition is not reported to the Central Station). Call the Central Station for help regarding this trouble signal.

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