



NAPCO 1016 ALPHA KEYPAD SECURITY ALARM OPERATION INSTRUCTIONS

Arming the System:

Before arming the system all zones must be closed and there must be a **GREEN** steady light on the keypad. After arming the system, you have ____ seconds to leave the building.

1. Enter the 4-digit pass code
2. **RED** light will come on
3. Leave the building

TROUBLE ARMING:

A. **GREEN** light flashing – indication that there are open zones

1. Press and hold down the '3' key – this will display any open zones
2. Correct the open zone(s)
3. Arm the system

B. Keypad buzzes and a 'CHECK STATUS' appears on the display – indications that a motion detector has not reset &/or door/window is open.

1. Enter the 4-digit pass code – this will stop the buzzing
2. Correct the open zone(s)
3. Arm the system

C. Invalid entry – the system does not accept the pass code. This could result from entering the pass code too quickly, hitting two keys simultaneously, or entering an incorrect 4-digit pass code. Wait 5 seconds before attempting re-enter the correct pass code.

Disarming the System:

Upon entrance of the building you have ____ seconds to disarm the system. The keypad will beep reminding you to disarm the system. Simply enter the 4-digit pass code, the **RED** light will turn off, the beeping will cease and the system is now disarmed.

Arming the System with Shunted Zones:

Determine the desired zone(s) numbers that are being removed. Before arming the system:

1. Press the 'S' key
2. Enter the zone number being removed. More than one zone can be removed; for each zone being removed, you must press the 'S' key and the zone number.
3. A **YELLOW** light will appear letting you know that the system has accepted the removal of a zone(s).
4. Enter the 4-digit pass code
5. The system display will show a **RED** and **YELLOW** light when it is armed with shunted zones.

The system will allow you to display all shunted zones by pressing and holding down the '2' key. To have the shunted zone(s) put back into service the system must first be turned on, then back off. This will automatically remove all shunted zones.

Sirens:

The sirens will turn off by entering the 4-digit pass code. If sirens are heard even for a second a signal is sent to the Central Station and the local authorities will be dispatched; if you do not want the local authorities to be dispatched, you must call the Central Station immediately after you turn off the sirens.

Panic Buttons:

These features are active 24 hours, even if the system is turned off. To activate:

1. Press the '#' and '*' key simultaneously – this send a special signal to the Central Station and the local authorities will be dispatched immediately.
2. To turn off the sirens enter the 4-digit pass code twice.

AMBUSH CODE – this feature sends a silent stress code to the Central Station and the local authorities will be dispatched immediately. To activate:

1. Enter '11' plus the 4-digit pass code

Function Keys:

These features are activated by holding down the appropriate key for about 2-seconds.

- 1-Key – Test the sirens. This test is not reported to the Central Station.
- 2-Key – Shows the number of shunted zones when the system display is in the **'BYPASS'** mode.
- 3-Key – This feature is helpful when arming the system; it shows any open zones when the **GREEN** light is flashing. Continue to hold down this function key to display all open zones.
- 4-Key – This feature allows the system to give you a higher level of security this cancels the delay time on the designated zones. To have this feature activated you must shunt any applicable zones before arming the system. To activate, simply, hold down the function key before arming the system. Disarming the system will automatically cancel this feature.
- 5-Key – Toggle key for the door chimes. This feature remains active until it is manually deactivated. When the system is activated and disarmed the keypad will beep for one second when a door opens (the door must be programmed for this feature).
- 9-Key – Resets the system's smoke detector and is used to erase the **'TATTLE-TALE'** zone indicator after an alarm condition.
- S-Key – Displays the last zone that caused an alarm. This feature will remain in memory until it is replaced by another alarm.
- *-Key – Displays a list of all the function keys.
- #-Key – Displays a list of all the zones and their numbers.

FIRE:

The fire alarm system is active 24 hours. The sirens' sound is different than the burglar siren. When this feature is activated, the Central Station receives a fire signal and the local fire department is dispatched immediately. Sirens can be turned off by the 4-digit pass code and to reset the fire system you must press and hold down the **'9'** key.